

# Discussion Paper for Mobile ORM

based on the presentation at SC31/WG6 Jeju Meeting

- Specification and implementation guideline for Optically Readable Media (ORM) reader incorporated in a mobile device and display method of ORM on mobile device –



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# Data Capacity and Symbol Size

## Data capacity of QR Code (excerption)

Version	No. of modules/side	Error correction level	Data capacity			
			Numeric	Alphanumeric	Byte	Kanji
1	21	L	41	25	17	10
		M	34	20	14	8
		Q	27	16	11	7
		H	17	10	7	4
2	25	L	77	47	32	20
		M	63	38	26	16
		Q	48	29	20	12
		H	34	20	14	8
3	29	L	127	77	53	32
		M	101	61	42	26
		Q	77	47	32	20
		H	58	35	24	15
4	33	L	187	114	78	48
		M	149	90	62	38
		Q	111	67	46	28
		H	82	50	34	21



2

:

Up to 40

■ The larger the data capacity is, the larger the symbol size becomes.

# Parameters Affecting the Symbol Size(1)

## Example

### Character type

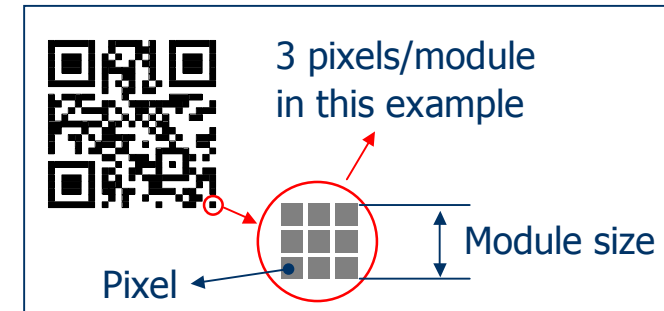
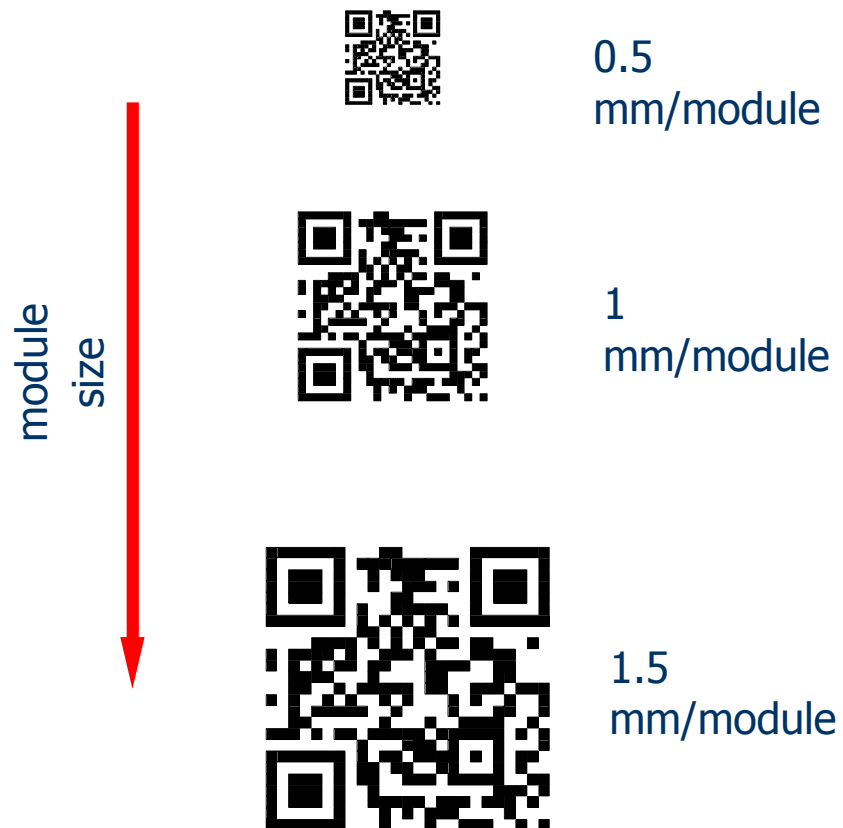
				
		Numeric	Alphanumeric	Kanji
		01234567890123456789	abcdefghijklmnopqrst	漢字漢字漢字漢字漢字漢字漢字漢字漢字漢字
Error correction level 	L			
	M			
	Q			
	H			

- The symbol size increases as the error correction level goes up even for the same data.
- The symbol size may vary depending on the character type even for the same number of characters.

## Parameters Affecting the Symbol Size(2)

Example

01234567890123456789

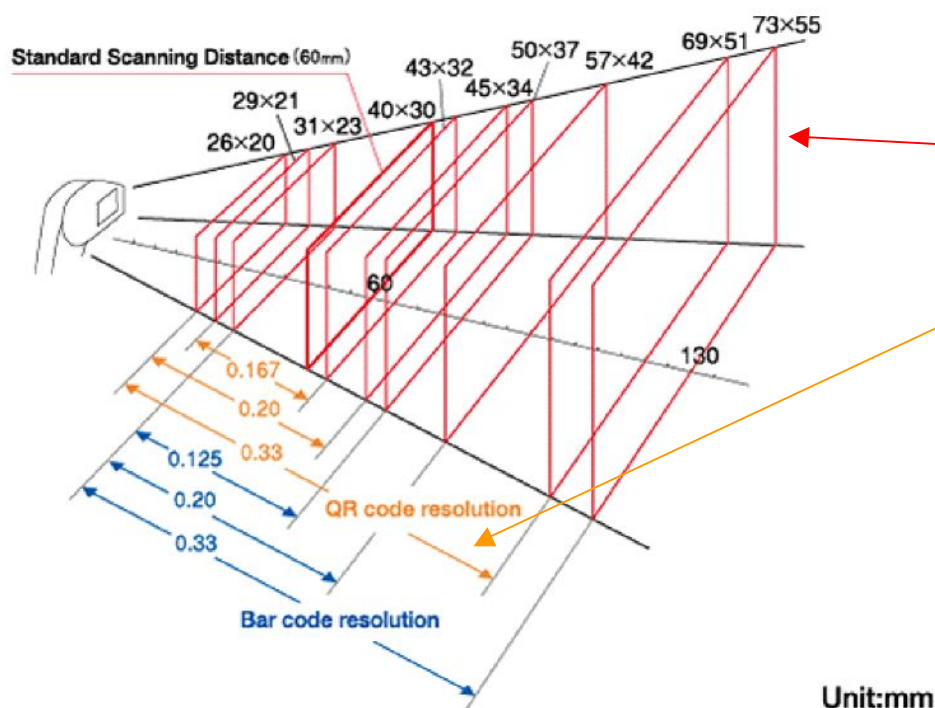
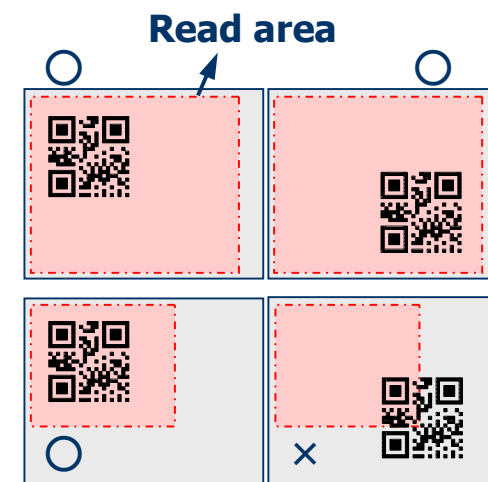


■ The symbol size is determined by the module size.

# Minimum Resolution and Read Range

## Example: QK-12 (mobile reader) specification

<b>Resolution</b>	2D symbol	0.33 mm
	Bar code	0.25 mm (0.26 mm for EAN, UPC)
<b>Read area</b>	Backlight ON	50 x 38 mm
	Backlight OFF	40 x 30 mm
<b>Optimal reading position</b>	7 mm	



### Read range:

Determined by the distance from the camera.

### Depth of field:

Determined by the module size.

■ The size of 2D symbol affects the performance of reader.

Interrelation between the read area and the reader's resolution is important.

# Color and Reflectance Difference

## Factors affecting the reader's performance

- Spectral sensitivity of the sensor built in the camera
- Reflectance difference representable in binary form
- Ambient brightness and illumination color



**We need to study the evaluation method on the factors that will affect the reading performance and compile it as a standard.**



Brightness and  
reflectance difference

... to what extent reading is possible?



**Note:** "White= $R_{on}$   $G_{on}$   $B_{on}$ " and "Black= $R_{off}$   $G_{off}$   $B_{off}$ " are used for symbol colors.

However, there will be a big difference in the readability depending on the reader's camera, i.e., whether it is color or black/white.

# Specification and Capability of Display(1)

## 2D symbol on a cell phone

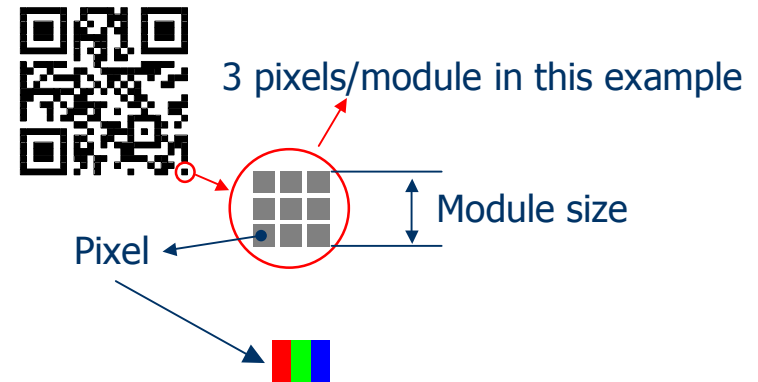
### ■ Symbol size / module size



**Symbol size is too large**



**Module size is too small**



#### Notes:

1. A pixel may be in a oblong shape.
2. A single pixel has "R,G,B" colors. A square shape is usually composed of these three colors.

■ **Selecting an appropriate symbol size and module size complying with the LCD specification is critical.**

\* The number of pixels assigned to one module is normally determined by the model information of the cell phone.



## Specification and Capability of Display(2)

### Display capacity by the cell phone models

- The display capacity depends on the LCD specification, such as the size of display area and the number of pixels.

**A**

Pixel size: 0.19 mm  
No. of pixels: 128 x 128

**B**

Pixel size: 0.09 mm  
No. of pixels: 416 x 352

**C**

Pixel size: 0.08 mm  
No. of pixels: 640 x 480

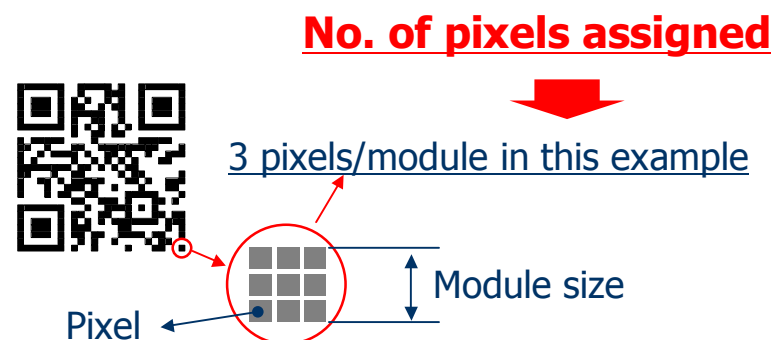
# Specification and Capability of Display (Pixel Count)

## Example: Data capacity calculation of 2D symbol on a cell phone

### ■ Conditions

- 1) Minimum module size  $\geq 0.33$  mm
- 2) 2D symbol: QR Code
- 3) Error correction level: M

As per reader spec.



Cell phone	No. of pixels	Pixel size (*)	Recommended module size	Maximum No. of modules (**)	Data capacity (alphanumeric)
<b>A</b>	128 x 128	0.19 mm	0.38 mm (2 pixels/module)	64 x 64	262
<b>B</b>	416 x 352	0.09 mm	0.36 mm (4 pixels/module)	88 x 88	600
<b>C</b>	640 x 480	0.08 mm	0.33 mm (4 pixels/module)	120 x 120	1,248

(\*) Partially presumption

(\*\*) Includes 4-module quiet zone

**■ Specification of the symbol shall be consistent with that of the pixel.**

## Specification and Capability of Display (Pixel Count) <sup>11/13</sup>

No. of pixels assigned



**OK**



**NG**

## Brightness and Contrast

- Evaluation of symbols printed on a paper media has been established. This can be conducted with a dedicated verifier.
  - ISO/IEC 15415,15416
- Whether or not the method to evaluate the brightness and contrast of symbols displayed on a LCD panel is available, is unknown.
  - We need to make investigation into the methods currently implemented in other industries to assess their potential and applicability.



## Backlight and Display Position



Backlight ON/OFF



Display position

- Examine the impact of the backlight on the contrast.
- Examine the impact of a difference in the display positions on the readability of 2D symbols.